MoSCow Prioritization:

**M** 🡪 Must have: Non-negotiable product needs that are mandatory for the team

**S** 🡪 Should have: Important initiatives that are not vital but add significant value.

**C** 🡪 Could have: Nice to have initiatives that will have a small impact if left out.

**W** 🡪 Will not have: Initiatives that are not a priority for this specific time frame.

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| **Task** | **MoSCow** |
| *Django web platform implementation and setup.* | **M** |
| *Game completed with the ability to find the user’s location at a given point.* | **M** |
| *Login page to sign into accounts.* | **S** |
| *Registration page to create accounts.* | **S** |
| *Database functionality and setup.* | **S** |
| *User Profiles.* | **C** |
| *How-To-Play page.* | **C** |
| *Privacy Policy/Terms and Conditions for tracking the user’s location / storing data.* | **M** |
| *Leaderboard for the players.* | **C** |
| *Navigation Bar to reduce the number of ‘clicks’ needed to navigate the website.* | **C** |
| *Settings page for any potential configurable options.* | **C** |
| *Admin account* | **S** |
| *Admin account access to project files / GitHub link.* | **S** |
| *Adding comments to code.* | **C** |
| *Updated UI graphics to make the game look more aesthetically pleasing.* | **C** |
| *Google Cloud Hosting* | **M** |
| *Ability to update / change task locations for the game.* | **S** |
| *Ability to view the profile of another player.* | **C** |